

FREE MISSION FILE • AGES 11-17

Teen Holiday Mini Missions

Six missions + three challenges

Six missions with quiet and seated alternatives, plus three team challenges. Passing is always allowed.



11-17
AGES

6
SECRET MISSIONS

30
MINUTES

- Consent script
- 30-minute plan
- Six mission cards
- Three team challenges

US LETTER • PRINT SINGLE-SIDED AT 100% • PASS IS ALWAYS ALLOWED

BOBOTEMP

Host Guide + 30-Minute Plan

Choice, consent and equal roles come first



READ BEFORE CARDS GO OUT

“Every mission and challenge is optional. You may pass, choose the quiet version, choose the seated version, or help with scoring. No explanation is required. We praise ideas and effort — never bodies, popularity, secrets or performance.”

1

5 MINUTES • WELCOME + CONSENT

Read the script, show the PASS signal and form teams of 2–4.

2

10 MINUTES • SECRET MISSIONS

Deal one mission card per player privately; trading and passing are welcome. Print page 3 again for more than six players.

3

10 MINUTES • TWO CHALLENGES

Every team plays the same challenge at once; the host scores it with the 5-point check on page 4.

4

5 MINUTES • SCORES + AWARDS

Two points per mission done or alternative used, up to three missions per team; tied totals share the win.

HOST NOTES

Host only: Pattern Builder (C07) answer is star, moon, moon; the rule repeats star, moon, moon. Print single-sided, and make PASS cards from scrap paper (one per player).

Six Secret Missions

Cut, shuffle and offer one card per player; trading is welcome



Snow Globe

M01 • KINDNESS



Thank the host for one thing they clearly planned — be specific.

Quiet: Write the thank-you on a note card.

Seated: Ask a teammate to deliver the note.

Velvet Fox

M08 • OBSERVATION



Find two objects that share the exact same color pair.

Quiet: Write two objects with a matching color pair.

Seated: Direct a teammate where to look.

North Note

M14 • WORDPLAY



Invent a two-word title for tonight and get one person to use it.

Quiet: Write three two-word titles; circle one.

Seated: Ask the team to vote with fingers.

Nova Scarf

M21 • TEAMWORK



Get your team to agree on a one-word motto.

Quiet: Collect motto ideas in writing; circle one.

Seated: Act as the seated recorder.

Rocket Sleigh

M27 • CREATIVE



Design a holiday sweater using only three shapes.

Quiet: Draw the three-shape sweater on a note card.

Seated: Name the shapes for a teammate to draw.

Sly Snowflake

M35 • QUIET



Say “great idea” without speaking or touching.

Quiet: Design a small “great idea” card.

Seated: Hold up the card from your seat.

Three Team Challenges

One point each for task, clarity, shared roles, respect and access honored



C04 • WARM-UP • 5 POINTS

Kindness Code

Invent four symbols that mean welcome, help, pass and thanks, and label each one.

Success check: Four distinct symbols; every meaning is labeled.

C07 • WARM-UP • 5 POINTS

Pattern Builder

Continue: star, moon, moon, star, moon, moon, __, __, __, and explain the repeating rule.

Success check: Complete all three blanks and explain the repeating rule.

C17 • STANDARD • 5 POINTS

Pass-Friendly Rule

Rewrite "Everyone must perform" as an inclusive rule.

Success check: An explicit choice, a pass path and an equal non-performance role.