

Three Office Icebreakers

A complete, seated, unscored 15-minute plan; joining in is always optional



READ ALOUD

Participation is voluntary. Anyone may pass, observe, keep score or rejoin later; no explanation is needed. Every activity works while seated.

TIME	ACTIVITY	FACILITATOR CUE
2 min	Welcome + optional-play note	Read the note above once.
4 min	Postcard Pick	Use the matching card page.
4 min	Impossible Office Upgrade	Use the matching card page.
4 min	Tiny Team Title	Use the matching card page.
1 min	Thank participants and close	Thank players, helpers and observers equally.

KEEP IT COMFORTABLE

- Prompts stay in the game world and do not ask about personal history, family, beliefs, health, finances or workplace performance.
- Do not call on individuals. Teams may choose a reader, writer, checker or timekeeper and may swap roles at any time.
- Paper, pencils, cards and ordinary office supplies are enough. Beverages are irrelevant to every rule and score.
- These three icebreakers are unscored: no points, no winners, no prizes. Observing is a full way to take part.

Postcard Pick

Choose a winter postcard and, if you like, name one detail you would add to it



moonlit library



paper-star workshop



pine-path studio



snowy train window

PASS OR OBSERVE

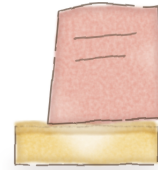
Point to a card, say "pass," or simply observe. No reason is requested.

Impossible Office Upgrade

Choose one playful, imaginary upgrade for a fictional office and optionally give it a name.



self-sorting pencils



a cloud-shaped idea shelf



a five-second paper-folder



a desk lamp that draws maps

PASS OR OBSERVE

A participant may hand the choice card to the reader or stay in the observer role.

Tiny Team Title

Draw one card from pile A and one from pile B to make a fictional team title



Cut out the eight word cards. Draw one card from pile A and one from pile B, and put them together as a fictional team title.

PILE A  Bright	PILE A  Quiet	PILE A  Paper	PILE A  Silver
PILE B  Birch	PILE B  Comet	PILE B  Pine	PILE B  Sketch

PASS OR OBSERVE

A participant may hold the timer, record the title or choose the observer role without speaking.