FREE SAMPLE · CASE 1

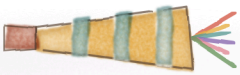
Piano Note Detective

Rhythm Echo: Clap It Back

A grown-up claps a short rhythm and you clap it back; then the grown-up plays rhythms on one piano key, holding each note, and you find the card and finally write it down. Thirty-two listening rounds in 4/4 and 3/4 with rests, plus 8 rhythm cards, and a listening script for the adult.

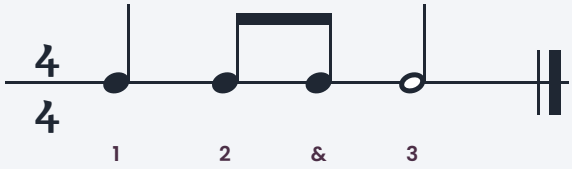






IN THIS FREE SAMPLE

- Case 1: echo me
- Clap back eight short patterns
- A listening script for the adult
- Answers



Clap it back; later, hear it played on one key and find the card.

1. **Listen**
2. **Clap it back**
3. **Find the card**
4. **Write it down**

Digital download · Print at 100% on US Letter · For beginners who count quarter, half, dotted half, whole and eighth notes · Five sittings of about 10 minutes · A grown-up claps and plays one piano key

How the case file works

Five cases, about 10 minutes each. You clap or play; the detective listens.

For a beginner who counts quarter, half, dotted half, whole and eighth notes and their rests (eighth notes are taught in Eighth Notes: Two Sounds in One Beat). In Case 1 you clap a short pattern from the listening script and the detective claps it back. From Case 2 on, play each pattern on one piano key (or sing it on "ta"), holding every note for its full length and leaving rests silent, so that long and short sounds can be heard; the detective finds the matching card, and in the last case writes it down. Keep one steady speed, count one bar aloud before each pattern ("1, 2, 3, 4" in 4/4, "1, 2, 3" in 3/4), and keep the script out of sight.

EACH CASE

The story	Read it aloud together. It says what the detective is looking for.
Learn	The rule for this case, with a picture. Point at it while you read it.
Tasks	Short listening tasks: clap back, circle a card, or write what you hear. Echo tasks have nothing to write: the grown-up checks that the claps match the pattern and keep the beat.
Clue	The last task gives a clue for the final question.

YOU NEED

- The listening script (for you) and a pencil
- Hands for clapping (Case 1) and a piano or keyboard key, or a voice, for the held sounds (Cases 2 to 5)
- Five short sittings, one case each

GOOD TO KNOW

- Count in before every pattern, at the speed you will clap or play.
- Play (or clap) each pattern twice if asked; never point at the right card.
- The cards in a round are all in one meter.

NOT A METHOD BOOK

Rhythm listening practice for beginners, not music lessons. The book makes no sound: a grown-up claps the echoes and plays the other patterns on one key.

Case 1: Echo Me

Clap back a short rhythm

THE STORY

The music club's secret knock is a rhythm. Only members who can clap rhythms back get in. Train your ears to earn the password.

LEARN

- Listen to the whole pattern before you clap.
- Clap it back at the same speed, without stopping.
- If it is hard, ask for it again: that is what detectives do.

1 Clap back each pattern. Circle how it went.

Listen: a grown-up claps these (see the listening script).

Pattern 1	first try	second try	with help
Pattern 2	first try	second try	with help
Pattern 3	first try	second try	with help
Pattern 4	first try	second try	with help
Pattern 5	first try	second try	with help
Pattern 6	first try	second try	with help
Pattern 7	first try	second try	with help
Pattern 8	first try	second try	with help

Case 1: Echo Me (continued)

2 Choose the best answer.

1. You did not catch the whole pattern. What do you do?

   (C) Ask for it again
   (G) Guess quickly
   (H) Clap something else

CLUE 1

The first letter of the password is the letter of your answer to task 2.

Clue: _____

In the full case file, the clues from every case solve the final question.

Listening script

Teacher-led listening: what to play for every listening task.

Nothing in this book makes a sound. For each listening task, play (or clap) what the script says while the learner looks only at their own page. Play at a steady, comfortable speed; repeat a round if asked. Keep this page out of sight.

Rhythms: count one bar in at the speed you will play. Where the script says play, use one key (or sing "ta"), hold each note for its full length and lift for rests, so that long and short sounds can be heard.

CASE 1 · TASK 1 (PND30-C1-T1)

- 1. Count in "1, 2, 3, 4", then clap: quarter note, quarter note, half note (claps on 1, 2, 3).
- 2. Count in "1, 2, 3, 4", then clap: half note, half note (claps on 1, 3).
- 3. Count in "1, 2, 3, 4", then clap: quarter note, quarter note, quarter note, quarter note (claps on 1, 2, 3, 4).
- 4. Count in "1, 2, 3, 4", then clap: quarter note, half note, quarter note (claps on 1, 2, 4).
- 5. Count in "1, 2, 3, 4", then clap: two eighths, quarter note, half note (claps on 1, &, 2, 3).
- 6. Count in "1, 2, 3, 4", then clap: quarter note, two eighths, quarter note, quarter note (claps on 1, 2, &, 3, 4).
- 7. Count in "1, 2, 3, 4", then clap: half note, two eighths, quarter note (claps on 1, 3, &, 4).
- 8. Count in "1, 2, 3, 4", then clap: two eighths, two eighths, half note (claps on 1, &, 2, &, 3).

Case 1 answers

Every answer comes with its reason. Read the reasons aloud: they teach.

CASE 1 · ECHO ME

Task 1
PND30-C1-T1

1 q q h · 2 h h · 3 q q q q · 4 q h q · 5 e e q h · 6 q e e q q · 7 h e e q · 8 e e e e h

Nothing to write: check that each clap comes at the same moment as in the pattern the script gives, on a steady beat.

Task 2
PND30-C1-T2

1 C: Ask for it again

Asking again is part of listening; guessing skips the listening.

Clue 1

C (the answer to item 1 of task 2)

THE FULL CASE FILE

The full Rhythm Echo: Clap It Back has four more cases: rhythm cards in 4/4 and 3/4, rests, and writing what you hear, with rhythm cards, a notebook, the final question, hints and a certificate.