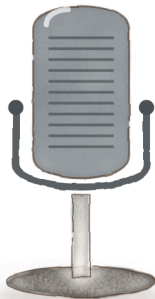


Piano Note Detective

Musical Question & Answer

A grown-up plays a short musical question; you make up an answer on five keys. Borrow the rhythm, end on the home note, try two different answers. No answer is the one right answer: there are many good ones.



IN THIS FREE SAMPLE

- Case 1: five notes to play with
- Check sample answers against the rules
- Answer a question on five keys
- Answers and a rubric



A question that rises, an answer that comes home: one of many.

- 1 Listen to the question
- 2 Choose your keys
- 3 Play an answer
- 4 Try another one

Digital download · Print at 100% on US Letter · For beginners who play a five-finger position and read short quarter-, half- and whole-note tunes on the treble staff · Five sittings of about 15 minutes · With a grown-up at the piano

How the case file works

Five cases, about 15 minutes each. You ask; the detective answers.

For a beginner who can play a five-finger position and read short quarter-, half- and whole-note tunes on the treble staff; when an answer is to be written down, the grown-up may write it while the detective plays. You play a short "question" from the listening script; the detective makes up an "answer" on five keys. Every answer that follows the case's rules is a good answer. The book checks sample answers against the rules; your rubric, not a key, checks the detective's own answers.

EACH CASE

The story	Read it aloud together. It says what the detective is looking for.
Learn	The rule for this case, with a picture. Point at it while you read it.
Tasks	Rule-check tasks have one right answer; play-and-make-up tasks have many good answers, checked with the rubric.
Clue	The last task gives a clue for the final question.

YOU NEED

- A piano or keyboard
- The listening script (for you)
- The prompt cards at the back (cut out)

GOOD TO KNOW

- Praise choices, not "the right notes": many answers work.
- Keep a steady beat; a short answer is fine.
- Ask for a second, different answer: changing one thing is enough.

NOT A METHOD BOOK

Improvisation practice for beginners, not piano lessons. No answer is the only right one: the adult's rubric checks the learner's own answers.

Case 1: Five Notes to Play With

Answer on five keys: C, D, E, F, G

THE STORY

The music-school robot only understands answers in music. It asks a question; you answer on five keys. Five answers unlock its secret word.

LEARN

- Put your right thumb on C: your five fingers cover C, D, E, F, G.
- Any keys from these five make a good answer.
- A question is short. A good answer is short too.

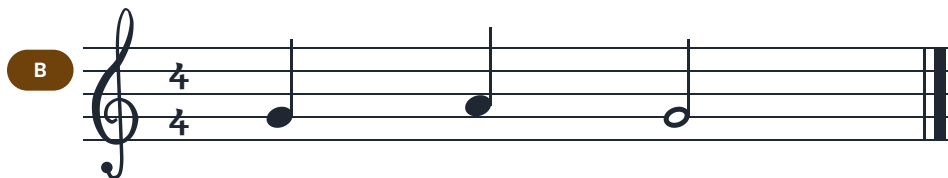
1 Do these sample answers follow the rule? Circle yes or no.

Rule 1: Use only C, D, E, F and G.



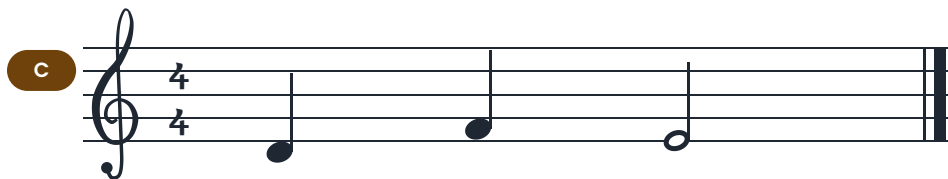
yes

no



yes

no



yes

no

2 Grown-up: play each question from the script; the detective answers on C, D, E, F, G. Tick what you notice.

- ☐ Stayed on the case's keys
- ☐ Kept a steady beat
- ☐ Ended clearly (a long note or the home note)
- ☐ Tried a second, different answer

Case 1: Five Notes to Play With (continued)

3 Choose the best answer.

1. Two players answer the same question differently, both on C to G. Who is right?

- ☐ Both of them
- ☐ Only the first
- ☐ Neither

CLUE 1



The first letter of the secret word is the letter of your answer to task 3.

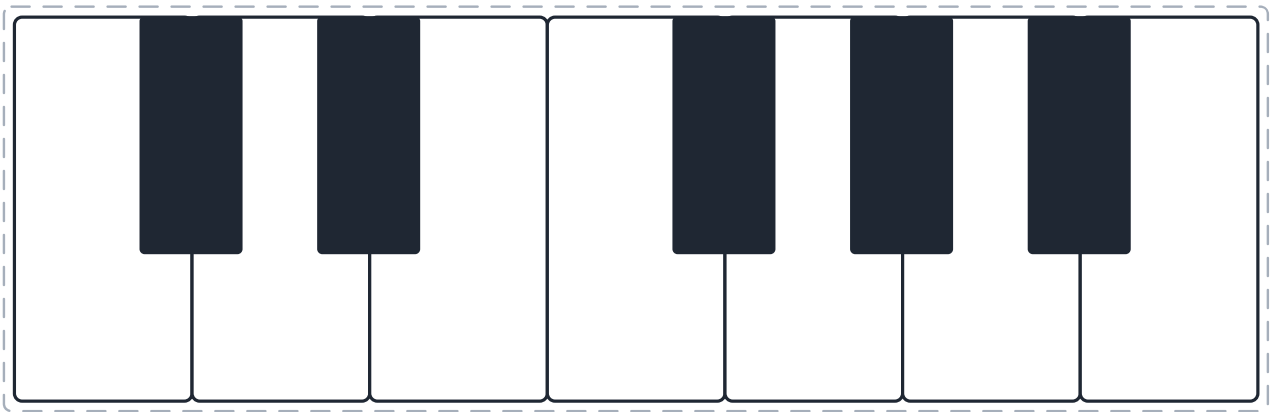
Clue:

Copy it onto the answer line of the final question.

Paper keyboard

Cut out the rows and tape them in order, low to high. White keys are about as wide as a real piano's.

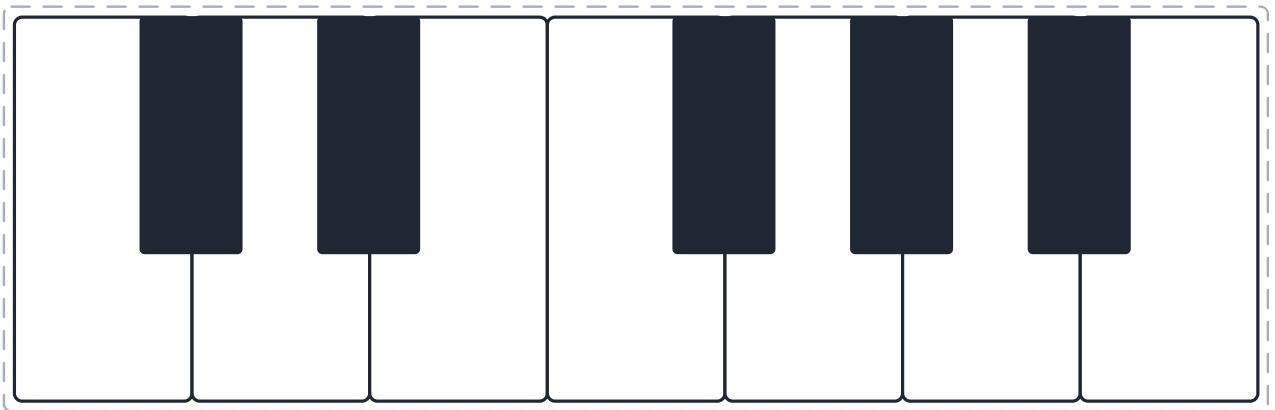
Low



Middle



High



Only Middle C is labeled: finding the other keys is the detective's job. Tape the rows edge to edge (low on the left) to make one long keyboard.

Listening script

Teacher-led listening: what to play for every listening task.

Nothing in this book makes a sound. For each listening task, play (or clap) what the script says while the learner looks only at their own page. Play at a steady, comfortable speed; repeat a round if asked. Keep this page out of sight.

CASE 1 · TASK 2 (PND44-C1-T2)

- 1. Question 1: C, D, E (quarter notes), G (half note).
- 2. Question 2: G, F, E, D (quarter notes).
- 3. Question 3: E, E, G (quarters), F (quarter), then rest.

Case 1 answers

Every answer comes with its reason. Read the reasons aloud: they teach.

CASE 1 · FIVE NOTES TO PLAY WITH

Task 1	A yes · B no · C yes
PND44-C1-T1	A follows every rule. B breaks the rule "Use only C, D, E, F and G". C follows every rule.
Task 2	Observed by the adult (no single answer).
PND44-C1-T2	Many answers are good; the rubric notices choices, not one answer.
Task 3	1 R: Both of them
PND44-C1-T3	An answer that follows the rules is a good answer; there are many.
Clue 1	R (the answer to item 1 of task 3)

THE FULL CASE FILE

The full Musical Question & Answer has four more cases: borrowing the rhythm, ending at home, two different answers and answers in G, with prompt cards, a notebook, the final question, hints and a certificate.