

Birthday Quest

A screen-free, real-life quest: eight levels, one team, nobody out.
No app, console or internet.


55–65

minutes

5–10

best ages

3–12

players

8

levels

THE RULE

Cooperative play: nobody is out. The team clears a level when its finish line is met, and helps every player get there.

For 9–12 players, make two teams with a map each. Teams play the levels in a different order and meet at the Treasure Vault.

Short on time? Skip Bridge Builder and Echo Cave: about 15 minutes shorter.

YOU NEED

- This printable: passes, eight level cards, a progress map and certificates
- Pencils or crayons, and tape
- 6–10 sheets of paper for stepping stones
- 3 beanbags or rolled socks, and a basket
- 8 paper cups, 4 sheets of cardstock, 2 books and a small toy
- A spoon, a pom-pom or ping-pong ball, and 2 chairs or cones
- A small box with the certificates and a treat

BEFORE THE PARTY

1. Print the passes, the level cards, one progress map per team and the certificates.
2. Set up the levels around the party area, and hide the treasure box last.
3. Write each player's name on a certificate and put them in the treasure box.

Print on US Letter paper at 100% or Actual Size; cardstock makes sturdier passes and cards. Cut on the dashed lines. For 12 players in 2 teams: 3 pass pages, 1 set of level cards, 2 maps, 6 certificate pages.

HOW TO PLAY

1. Player passes

5 min

As guests arrive, each player writes a first name on a pass and circles a crest.

2. Quest briefing

5 min

Read the team rule aloud and show the progress map.

3. Levels 1–7

40–45 min

Read each card aloud and play it. Then color the stone on the map and a star on every pass.

4. Treasure Vault

5–8 min

The final level: find the box, open it together and hand out the certificates.

CODE GATE RIDDLES • HOST ONLY

What has hands but cannot clap?

Answer: a clock (a watch also counts)

What gets wetter the more it dries?

Answer: a towel

What has a neck but no head?

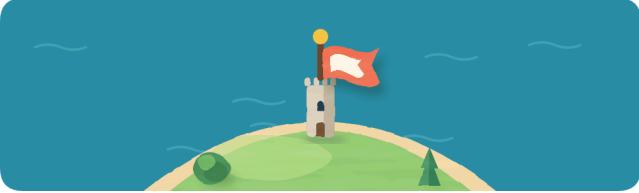
Answer: a bottle (a shirt also counts)

KEEP IT SAFE

- Clear the floor of toys and furniture edges. Players walk, never run, during and between levels.
- Supervise small items such as pom-poms and ping-pong balls. Do not use balloons for young children.
- No app, console or internet is needed. Keep personal details off the passes: a first name is enough.

Player Passes

One pass per player. Write a first name, circle a crest, color a star for every level cleared.



PLAYER PASS

PLAYER NAME (FIRST NAME ONLY)

CIRCLE YOUR CREST

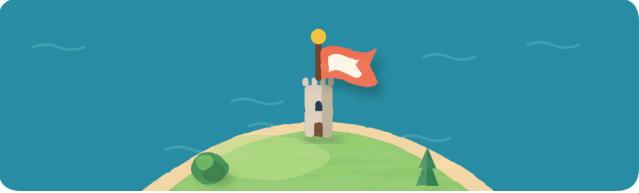


Star Bolt Leaf Wave

LEVELS CLEARED



1 2 3 4 5 6 7 8



PLAYER PASS

PLAYER NAME (FIRST NAME ONLY)

CIRCLE YOUR CREST

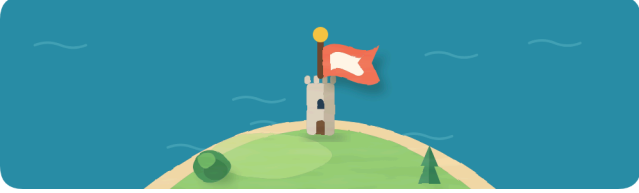


Star Bolt Leaf Wave

LEVELS CLEARED



1 2 3 4 5 6 7 8



PLAYER PASS

PLAYER NAME (FIRST NAME ONLY)

CIRCLE YOUR CREST

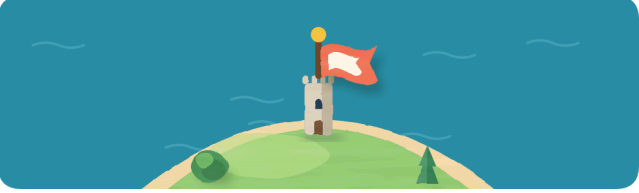


Star Bolt Leaf Wave

LEVELS CLEARED



1 2 3 4 5 6 7 8



PLAYER PASS

PLAYER NAME (FIRST NAME ONLY)

CIRCLE YOUR CREST



Star Bolt Leaf Wave

LEVELS CLEARED



1 2 3 4 5 6 7 8

Level Cards 1–4

Cut on the dashed lines. Read each card aloud, play it, then color its stone on the map.



1

LEVEL 1 • 5–8 MIN

Obstacle Run

GOAL

Cross from START to FINISH stepping only on the stepping stones, set about one step apart. Touch the “lava”? Go back one stone and try again.

YOU NEED

6–10 sheets of paper taped to the floor (cushions only on carpet)

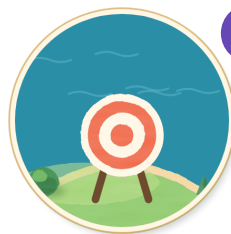
FINISH WHEN

Every player has crossed.

SAFE ADAPTATION

Walk, never jump. Younger players follow a taped line instead.

☐ LEVEL CLEARED



2

LEVEL 2 • 5 MIN

Target Range

GOAL

Toss beanbags or rolled-up socks into a basket from behind a line about 6 feet away.

YOU NEED

3 beanbags or rolled socks, a basket or box, tape for the line

FINISH WHEN

The team scores 10 hits in total.

SAFE ADAPTATION

Move the line closer. Seated players toss from a chair.

☐ LEVEL CLEARED



3

LEVEL 3 • 8–10 MIN

Bridge Builder

GOAL

Build a bridge of paper cups and cardstock between two books set 8 inches apart that holds a small toy.

YOU NEED

8 paper cups, 4 sheets of cardstock, 2 books, 1 small toy

FINISH WHEN

The toy stays on the bridge for 5 seconds.

SAFE ADAPTATION

Younger players build a tower 5 cups high that stands for 5 seconds.

☐ LEVEL CLEARED



4

LEVEL 4 • 5 MIN

Echo Cave

GOAL

The first player makes a short pattern of claps and moves; everyone echoes it. The next player adds one move each round.

YOU NEED

Nothing

FINISH WHEN

The team echoes a 6-move pattern.

SAFE ADAPTATION

Use seated moves only: claps, taps and waves.

☐ LEVEL CLEARED

Level Cards 5–8

Cut on the dashed lines. Read each card aloud, play it, then color its stone on the map.



5

LEVEL 5 • 5 MIN

Code Gate

GOAL

Unlock the gate: solve the three riddles the host reads aloud, together.

YOU NEED

The riddles and answers on page 1 (host guide)

FINISH WHEN

All three riddles are solved.

SAFE ADAPTATION

The host gives a clue word for any riddle.



LEVEL CLEARED



6

LEVEL 6 • 6–8 MIN

Boat Relay

GOAL

Walk the cargo on a spoon to the dock and back, then pass the spoon on. Dropped it? Pick it up and carry on.

YOU NEED

1 spoon, 1 pom-pom or ping-pong ball, 2 chairs or cones for start and dock

FINISH WHEN

Every player has carried the cargo.

SAFE ADAPTATION

Use a bigger spoon, or carry the cargo in a cup.



LEVEL CLEARED



7

LEVEL 7 • 5 MIN

Tower Signal

GOAL

Whisper a signal from player to player around the circle. The last player says it out loud.

YOU NEED

A short message from the host, such as “Pancakes on the moon”

FINISH WHEN

The signal arrives correctly, or the team has sent it three times.

SAFE ADAPTATION

Pass a hand-squeeze pulse or a drawing instead of words.



LEVEL CLEARED



8

LEVEL 8 • 5–8 MIN

Treasure Vault

GOAL

Find the treasure box the host hid in the party area, using “warmer” and “colder” clues.

YOU NEED

A small box holding the certificates and a treat

FINISH WHEN

The box is found and opened together.

SAFE ADAPTATION

Hide it in plain sight for younger players. Never hide it high up, near stairs or anywhere hot.



LEVEL CLEARED

Quest Progress Map

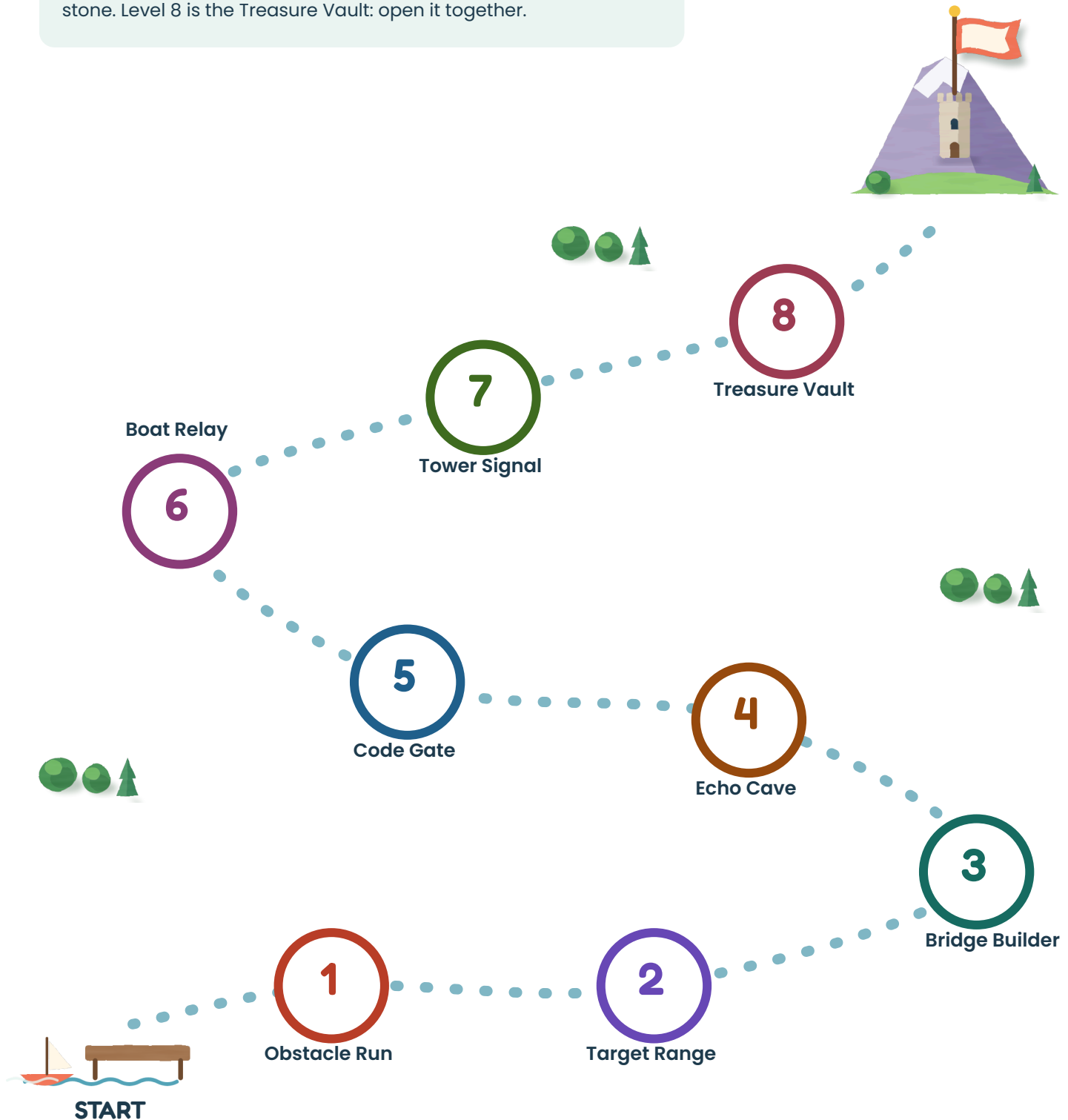
One map per team. When the whole team clears a level, color its stone together.

TEAM NAME _____

QUEST COMPLETE!

TEAM RULE

Nobody is out. The team clears a level together, then colors one stone. Level 8 is the Treasure Vault: open it together.





QUEST COMPLETE

This certifies that

cleared every level of the Birthday Quest with the whole team.



QUEST MASTER



QUEST COMPLETE

This certifies that

cleared every level of the Birthday Quest with the whole team.



QUEST MASTER